

HERDERS

It is your job to call/gather the participants for each of their sessions.

You will work in pairs to cover the site more easily.

You need to know where you are taking them to, and wait to ensure everyone has arrived, or go chase any strays!

Start calling them five minutes before they are meant to be there.

You will need to stay on top of any time changes that happen!

(The Point Person for the day and the creators are in charge of this. They will normally speak to the Staff Coordinator, but if there is a sudden change, they may speak directly to you.)

Use drums that are easily heard.

Make sure you have a watch!

Sessions that need calling for are listed below with approximate times:

THURSDAY:

3:30 Snacks

3:50 Orientation in Den

8:30 Shadow work prep in goddess realm

Sword circle

Bones check-in

FRIDAY:

8:30 Rally in Goddess realm

SATURDAY:

11:00 lunch

12:00 Solo time preparation (Den)

12:50 Check-in Goddess Realm

2:50 Gift of Life Ritual, Goddess Realm

4:30 Council of the Archetypes

7:00 Names ball game (lawn)

SUNDAY:

(6:30 breakfast)

7:15 Reorientation (den)

10:10 Photo

10:20 Closing circle

All these times are also on the Outline.

**MAKE SURE THAT YOU BRING A DRUM WITH YOU AND
THAT YOU KEEP IT IN A SAFE PLACE SO YOU KNOW
WHERE IT IS WHEN YOU NEED IT**

If you cannot bring a drum, please contact the materials co-ordinators so that they can make sure there is one on site for you to use.